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DOCTRINE SMARTCARD



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- ATP 3-60, *Targeting*, 07 May 2015
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ARMY DESIGN METHODOLOGY

—— ADP 5-0 ——

- Frame the operational environment
 - **Current state**
 - Desired endstate
- Frame the problem
- Develop an operational approach
- Develop the plan/transition to the military decision-making process

OPERATIONAL FRAMEWORK

—— ADP 3-0 ——

- Area of operations
- Designate the deep, close, support, and consolidation areas
- Decisive, shaping, and sustaining operations
- Main and supporting efforts

MILITARY DECISION-MAKING PROCESS

— FM 6-0 —

- Receipt of mission
 - Issue warning order 1
- Mission analysis
 - Issue warning order 2
- **■** Course of action development
- Course of action analysis
- **■** Course of action comparison
- **■** Course of action approval
 - Issue warning order 3
- Orders production, dissemination, and transition

MISSION ANALYSIS STEPS

—— FM 6-0 ——

- Analyze higher headquarters plan or order.
- Perform initial intelligence preparation of the battlefield
- Determine specified, implied, and essential tasks
 Review available assets and identify resource
- Review available assets and identify resource shortfalls
- Determine constraints
- Identify critical facts and develop assumptions
- Begin risk management
- Develop initial commander's critical information requirements and essential elements of friendly information
- Develop initial information collection plan
- Update plan for the use of available time
- Develop initial themes and messages
- Develop a proposed problem statement
- Develop a proposed mission statement
- Develop a proposed mission statementPresent the mission analysis briefing
- Develop and issue initial commander's intent
- Develop and issue initial planning guidance
- Develop course of action evaluation criteria
- Issue a warning order

COURSE OF ACTION SCREENING CRITERIA

FM 6-0 —

- Feasible
- Suitable
- Complete
- Acceptable
- Distinguishable

PRINCIPLES OF JOINT OPERATIONS

─ JP 3-0 and ADP 3-90 ──

Mass Objective Surprise Offensive

Simplicity Economy of force

Perseverance Maneuver Legitimacy Security

Restraint Unity of command

OPERATIONAL VARIABLES

—— FM 6-0 ——

- Political
- Military
- Economic
- Social
- Information
- Infrastructure
- Physical environment
- Time

INTELLIGENCE PREPARATION OF THE BATTLEFIELD

—— ATP 2-01.3 ——

- Define the operational environment
- Describe environmental effects on operations
- Evaluate the threat
- Determine threat courses of action

COURSE OF ACTION DEVELOPMENT

— FM 6-0 —

- Assess relative combat power
- Generate options
- Array forces
- Develop a broad concept
- Assign headquarters
- Develop course of action statements and sketches
- Conduct course of action briefing
- Select or modify course of action

MINIMUM PLANNING RATIOS

— FM 6-0

| Position | Friendly:Enemy |
|--------------------------|--|
| | 1:6 |
| Prepared or Fortified | 1:3 |
| Hasty | 1:2.5 |
| Prepared or Fortified | 3:1 |
| Hasty | 2.5:1 |
| Flank | 1.1 |
| | Prepared or Fortified Hasty Prepared or Fortified Hasty |

MISSION VARIABLES

FM 6-0_-

- Mission
- **Enemy**
- Terrain and weather
- Observations and fields of fire
- Avenues of approach
- Key and decisive terrain
- Obstacles
- Cover and concealment
- Troops and support available
- Time available
- Civil considerations
 - AreasStructuresCapabilities

SWEAT-MSO ATP 3-34.81

- ■ Sewage
- Water
- ElectricityAcademics
- TrashMedical
- Medicai
- Other
- Organizations
- People ■ Events —

COURSE OF ACTION ANALYSIS (WARGAMING)

____ FM 6-0 —

- Gather tools
- List all friendly forces
- List assumptions
- List critical events and decision points
- Select wargaming method
 Select technique to record and displays results
- Wargame operations and assess results
- Conduct a wargame briefing (optional)

ROLE OF THE COMMANDER

—— ADP 5-0 —

UNDERSTAND

- Operational environment
- Problem

VISUALIZE

- Desired end state
- Operational approach

DESCRIBE

the Commander's visualization in time, space, purpose, and resources.

DIRECT

forces and warfighting functions throughout preparation and execution.



CHARACTERISTICS OF THE OFFENSE

—— ADP 3-90 ——

- Audacity
- **■** Concentration
- Suprise
- Tempo

TYPES OF OFFENSIVE OPERATIONS

—— ADP 3-90 ——

- Movement to Contact
- Attack
 - Ambush
 - **■** Counterattack
 - **Demonstration**
 - Feint
 - Raid
 - Spoiling attack
- Exploitation
- Pursuit

FORMS OF MANEUVER AND DEFENSE

—— ADP 3-90 ——

MANEUVER

Envelopment Frontal Assault

Infiltration **Penetration**

Turning Movement

DEFENSE

Perimeter Linear

Reverse Slope

COMMAND AND SUPPORT RELATIONSHIPS

— FM 6-0 —

Joint Command

- Combatant command
- Operational control
- Tactical control
- Support (Table B-1)
 - **■** General
 - Mutual
 - Direct
 - Close

Army Command (Table B-2)

- Organic
- Assigned
- Attached
- Operational control
- Tactical control

Army Support (Table B-3)

- Direct
- Reinforcing
- General support—reinforcing
- General support

CHARACTERISTICS OF THE DEFENSE

—— ADP 3-90——

- **Disruption**
- Flexibility
- Maneuver
- Mass and concentration
- Operations in depth
- Preparation
- Security

TYPES OF DEFENSIVE OPERATIONS

—— ADP 3-90 ——

- Area defense
- Mobile defense
- Retrograde

ARMY'S PROBLEM SOLVING PROCESS

—— FM 6-0 ——

- Gather information and knowledge
- Identify the problem
- Develop criteria
- **Generate possible solutions**
- Analyze possible solutions
- **Compare possible solutions**
- Make and implement the decision

TROOP LEADING PROCEDURES

—— FM 6-0 ——

- 1. Receive the mission
- 2. Issue warning order
- 3. Make a tentative plan
- 4. Initiate movement
- 5. Conduct reconnaissance
- 6. Complete the plan
- 7. Issue the order
- 8. Supervise and refine

SUSTAINING WARFIGHTING FUNCTION ELEMENTS

--- ADP 4-0 -

- Logistics
 - Maintenance
 - Transportation

 - SupplyField Services
 - Distribution
 - Operational Contract Support
 - General **Engineering** Support

- **Personnel services** Human Resources
 - Support ■ Legal Support
 - Religious Support
 - Army Band **Operations**
- Health service support
 - Casualty Care Medical
- Financial Management Evacuation
 Finance Operations Medial Logistics
- **Evacuation**
 - Resource Management

TACTICAL MISSION TASKS

Attack by Fire Block **Breach** Canalize Contain **Bypass** Defeat Clear **Destroy** Control **Disrupt Counter-reconnaissance** Fix **Disengagement Exfiltrate** Isolate **Neutralize Follow and Assume** Suppress **Follow and Support** Turn Occupy **Ambush** Retain Secure Interdict Seize Reduce

Support by Fire

STABILITY OPERATIONS TASKS

—— ADP 3-0 ——

- Civil security
- **Civil control**
- Restore essential services
- Support to governance
- Support economic and infrastructure development
- **Conduct security cooperation**

PROTECTION WARFIGHTING FUNCTION TASKS

——ADP 3-37 —

- Survivability operations
- Force health protection
- Chemical, biological, radiological, and nuclear operations
- Explosive ordinance disposal support
- Air and missile defense
- Personnel recovery
- **Detention operations**
- Risk management
- Physical security ■ Antiterrorism measures
- Police operations
- Populace and resource control
- Area security
- Cyberspace security and defense
- Electromagnetic protection
- Operation security

RISK MANAGEMENT

---- ATP 5-19 -

- 1. Identify hazards
- 2. Assess hazards
- 3. Develop controls and make risk decisions
- 4. Implement controls 5. Supervise and evaluate

ENABLING OPERATIONS

—— ADP 3-90 ——

Reconnaissance

- Area
- Reconnaissance in force
- Route
- Special
- Zone

Security

- Screen
- Guard
- **Cover** ■ Area

Troop Movement

- **■** Administrative
- Approach march ■ Tactical road march

Relief in Place

- Sequential
- Simultaneous
- Staggered

Passage of Lines

- Forward
- Rearward

TARGETING METHODOLOGY

- -ATP 3-60 -
- **■** Decide
- Detect ■ Deliver effects
- Assess effects

TARGETING DESIRED EFFECTS

---- ATP 3-60 -

Deceive Degrade Deny **Destruction** Divert Interdict **Neutralization** Defeat Delay **Destroy Disrupt Exploitation Neutralize** Suppress